

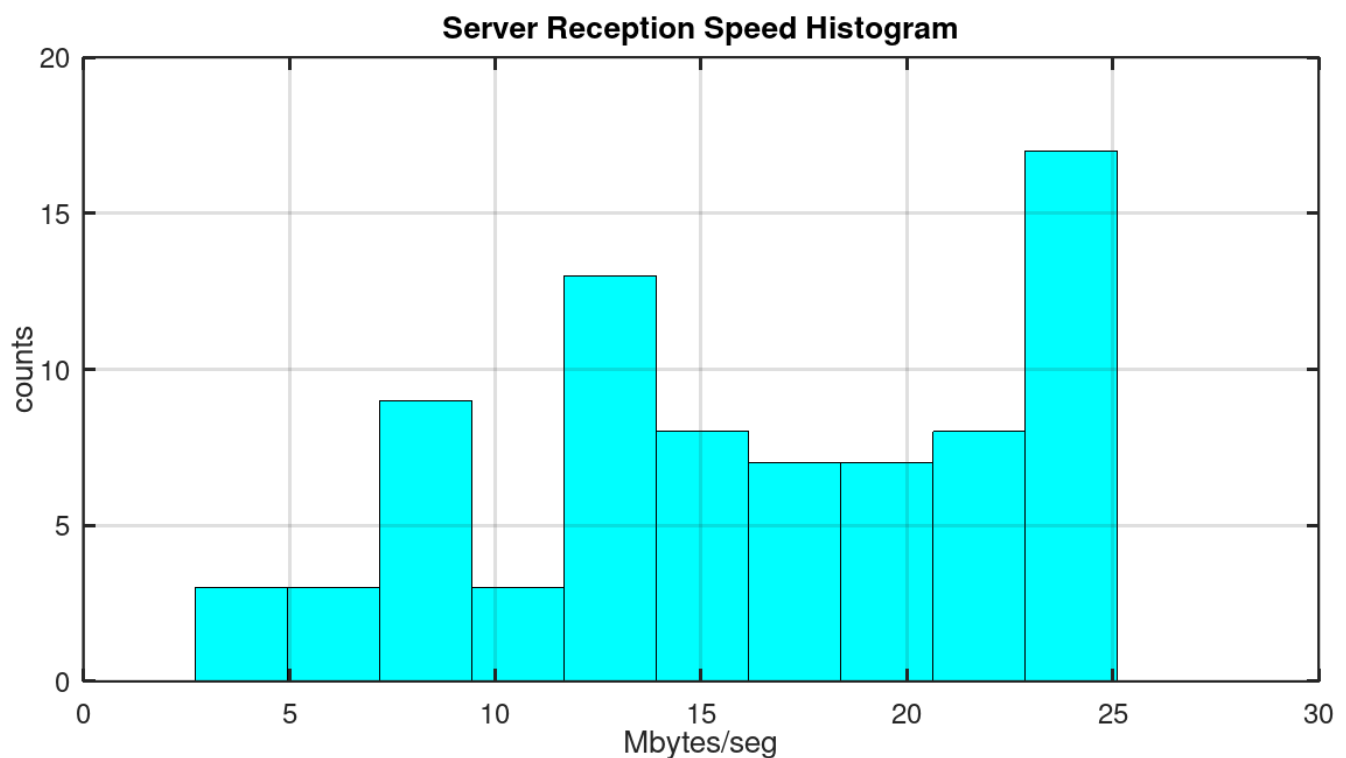
REAL CASE 2

Context: The reception speed in Mbytes/sec of a server was recorded. This information helps to monitor network load, detect anomalies, plan an increase or decrease in the contracted service, optimize applications, billing, etc.

Objective: Estimate parameters of the speed value curve.

Input data: Speed in Mbytes/sec every 5 seconds, 78 samples.

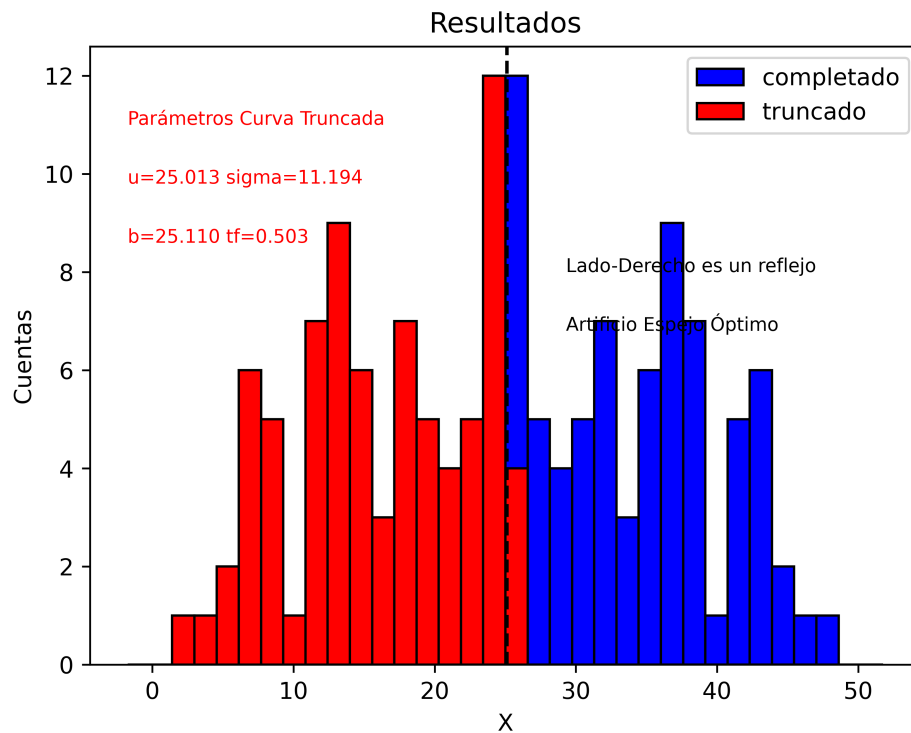
The data histogram:



Comment: It can be seen that the data is truncated at 25.11 Mbytes/sec, which corresponds to the router/firewall limit. The mode in the histogram is also close to 25.11 Mbytes/sec, so the truncation would be close to 50%.

SOLUTION

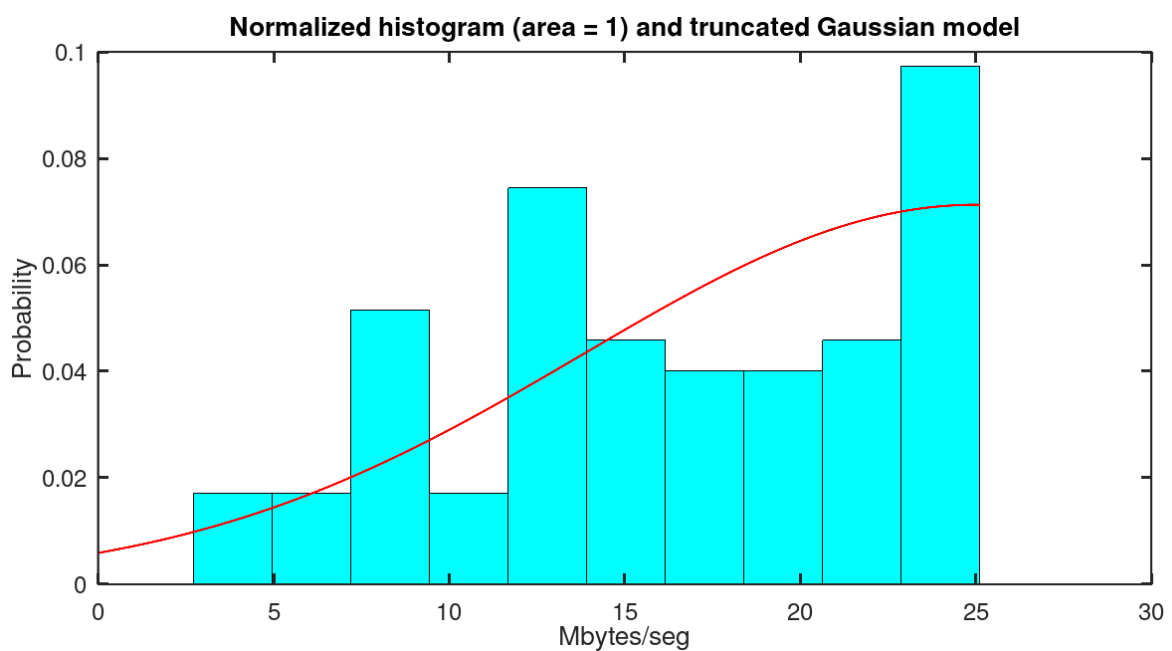
The “Artifice Optimal Mirror” [1] is applied to complete the truncated curve:



With the curve completed:

The model is calculated: $u=25.01$ Mbyte/sec $\sigma = 11.19$ (standard deviation)

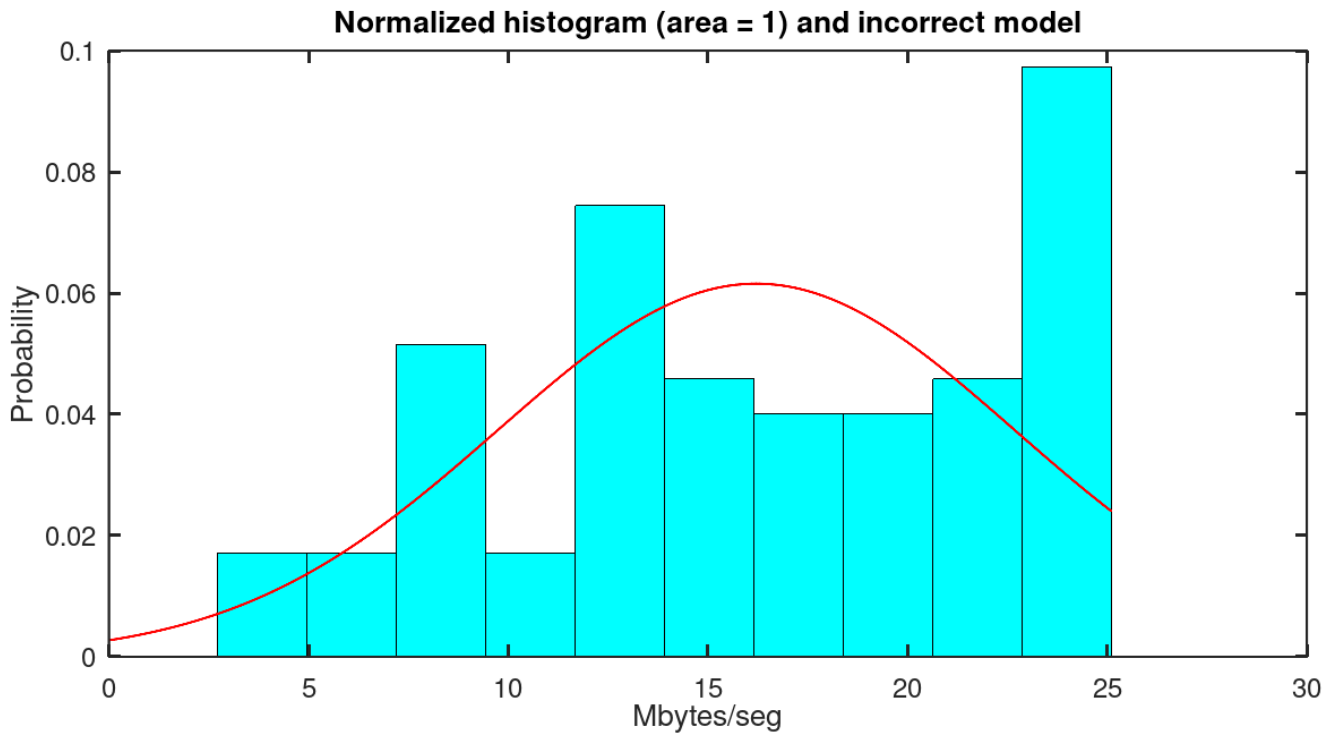
The truncated Gaussian model is plotted:



What error is introduced, if the Artifice Optimal Mirror technique is not used ?

Average input data = $u_{int} = 16.21$ Mbytes/sec

Standard deviation of input data = 6.48



The error for the average = $(16.21 - 25.01) / 25.01 = -35.19\%$

The error for the standard deviation = $(6.48 - 11.19) / 11.19 = -42.09\%$

The errors are enormous. This example illustrates how important it is to recognize the input data as truncated (limited by the channel capacity) and therefore give it special treatment.

References

[1] C. San Roman. The Practical Guide To Truncated Probability Distributions . 2020.
<https://liberotecno.com/PracGuideTrunc.php>

